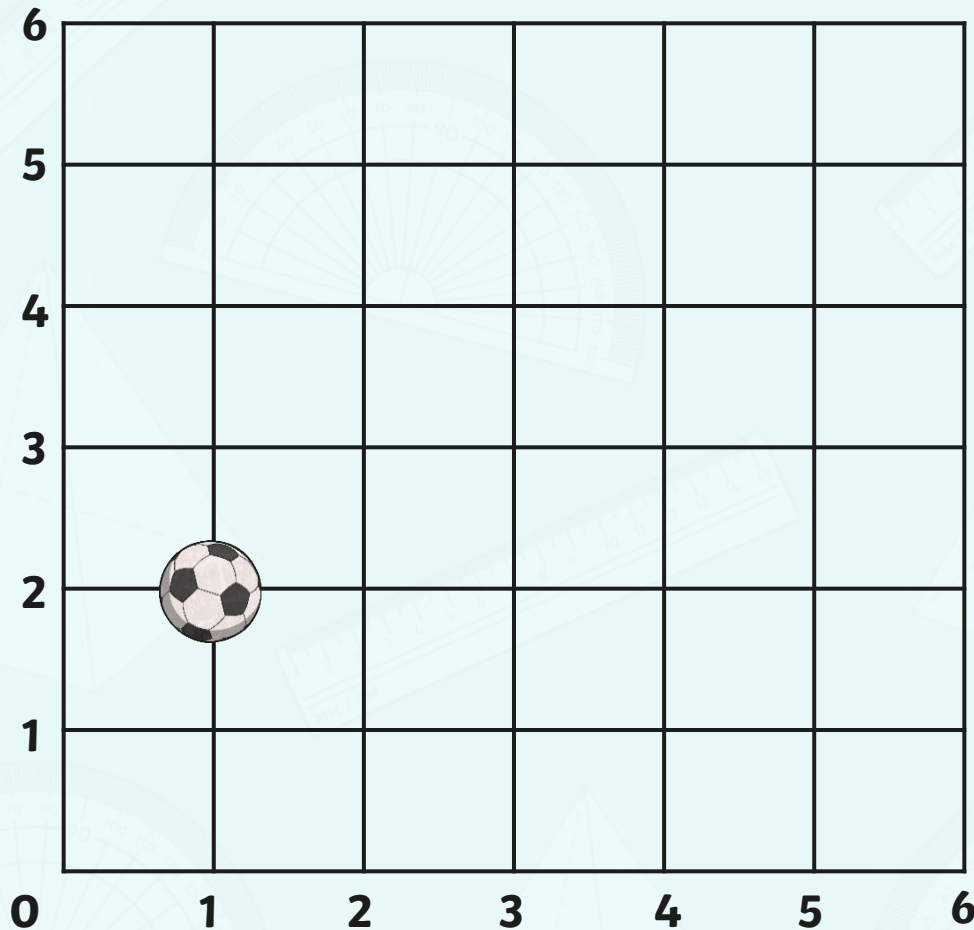




Coordinate Translations

Translating Coordinates



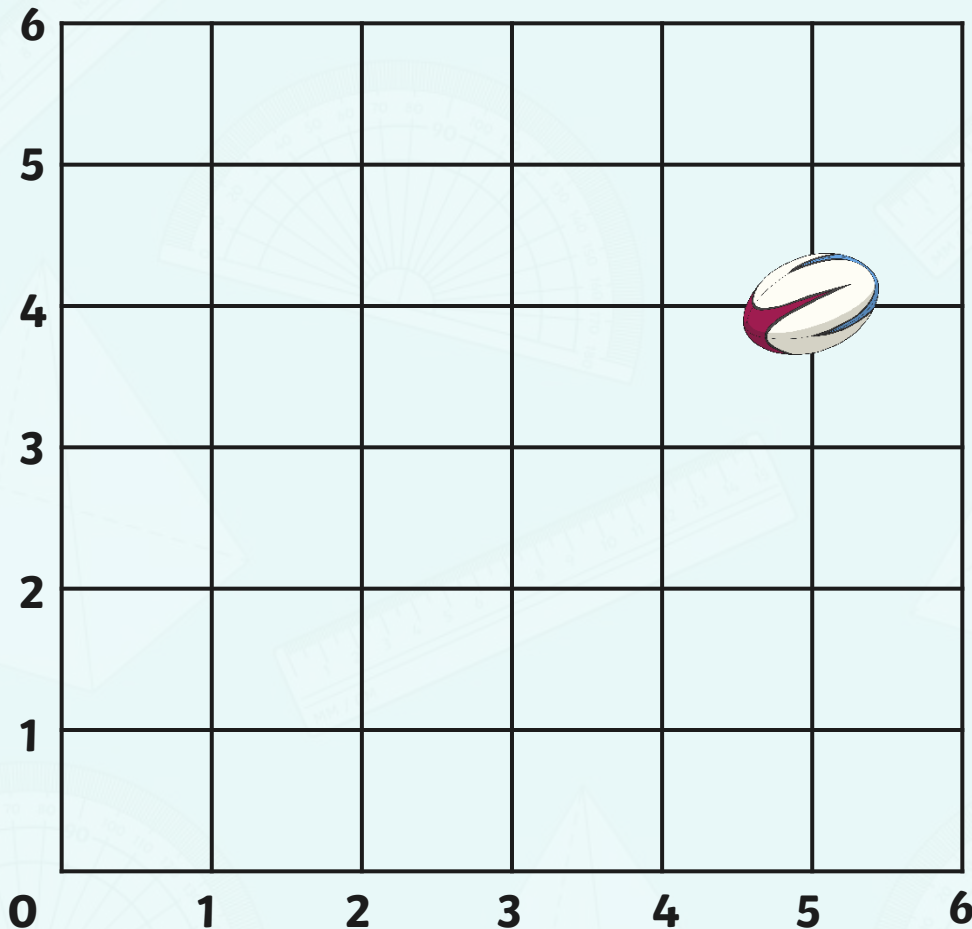
In maths, translation means moving an object on a grid.

The object is moved without changing the size, turning or reflecting it.

When translating an object on a grid, it can slide up or down, left or right.

Click on the football to translate it **up 4** on the grid.

Translating Coordinates



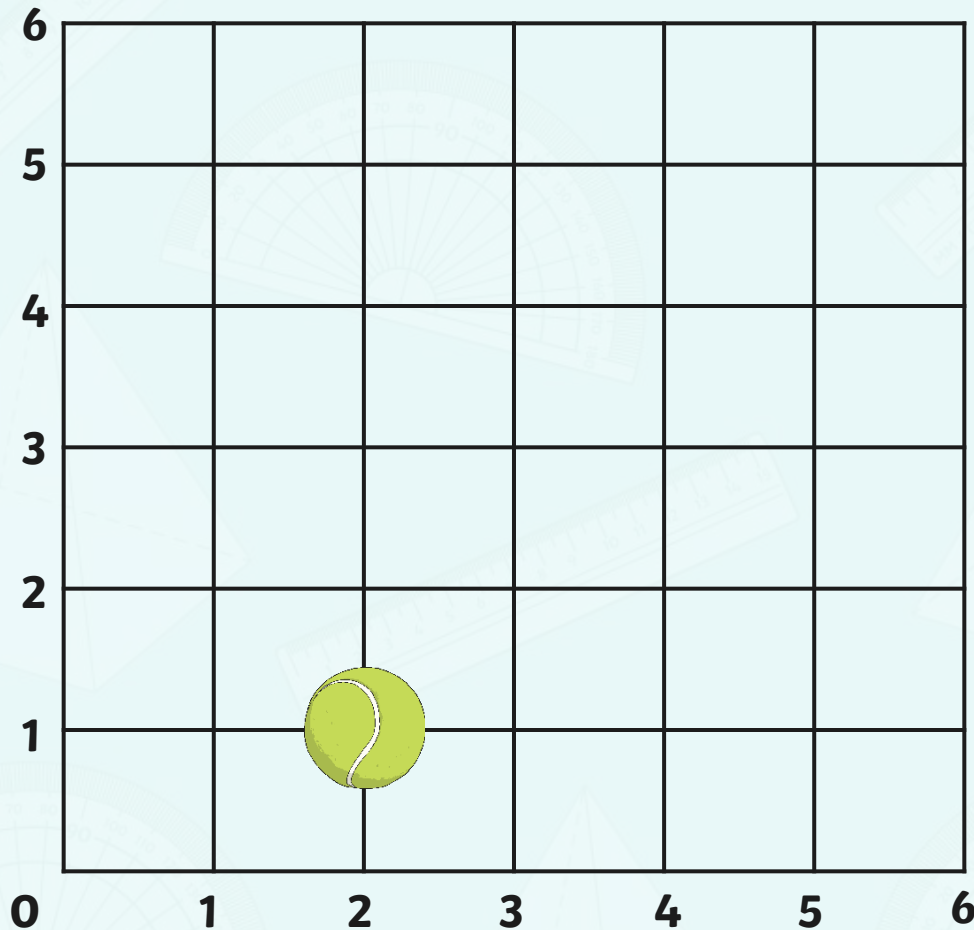
In maths, translation means moving an object on a grid.

The object is moved without changing the size, turning or reflecting it.

When translating an object on a grid, it can slide up or down, left or right.

Click on the rugby ball to translate it **left 3** on the grid.

Translating Coordinates



In maths, translation means moving an object on a grid.

The object is moved without changing the size, turning or reflecting it.

When translating an object on a grid, it can slide up or down, left or right.

Click on the tennis ball to translate it **right 4, up 2** on the grid.

Missing Translations



**Click on the planet
to see it translated.**

Part of the translation
describing the movement
of the planet is missing.

Work with your partner
to work out the missing
part of the translation.

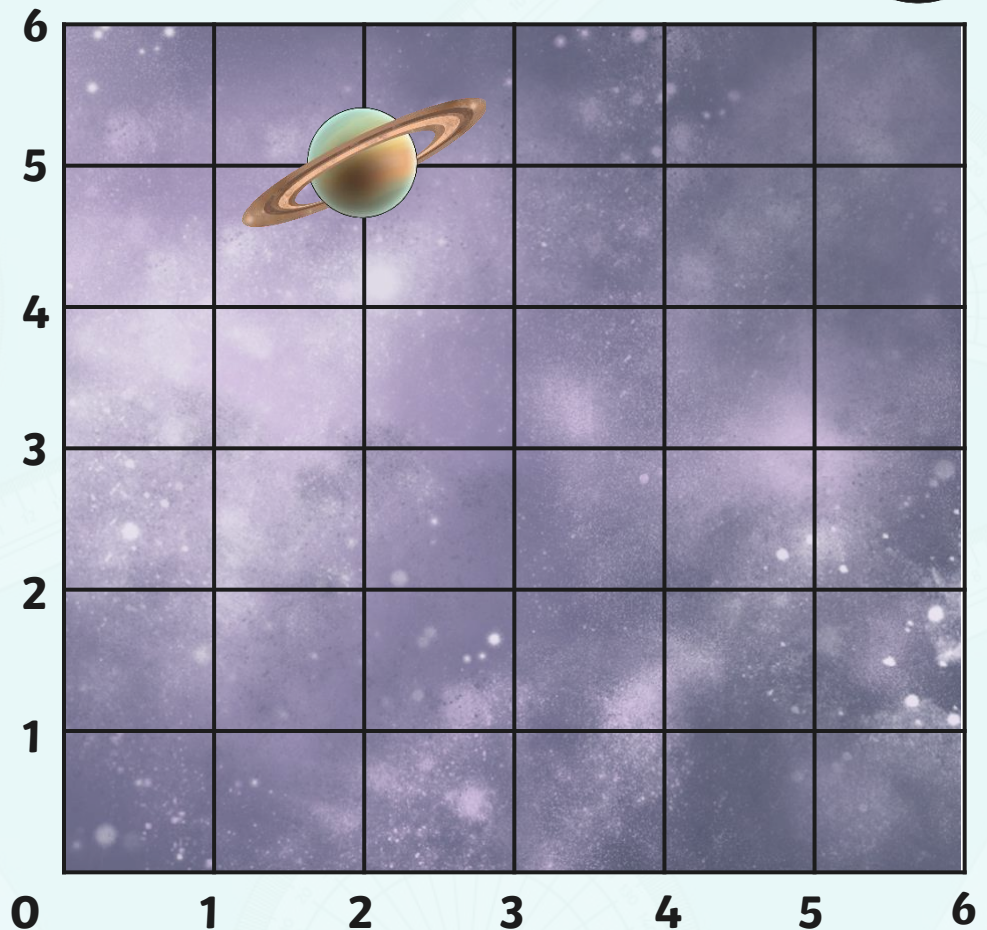
?

3

Down

3

Click on the question mark to
see the answer.



Missing Translations



**Click on the planet
to see it translated.**

Part of the translation
describing the movement
of the planet is missing.

Work with your partner
to work out the missing
part of the translation.

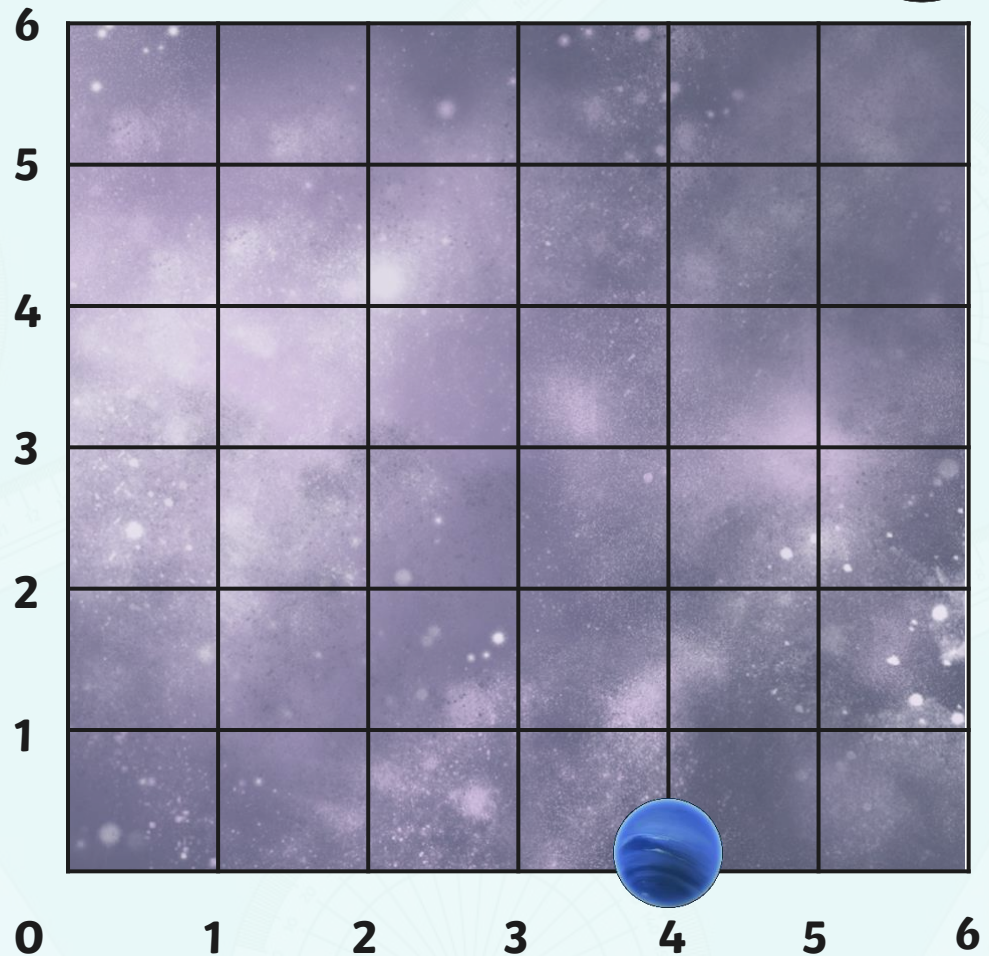
Left

?

Up

6

Click on the question mark to
see the answer.



Missing Translations



**Click on the planet
to see it translated.**

Part of the translation
describing the movement
of the planet is missing.

Work with your partner
to work out the missing
part of the translation.

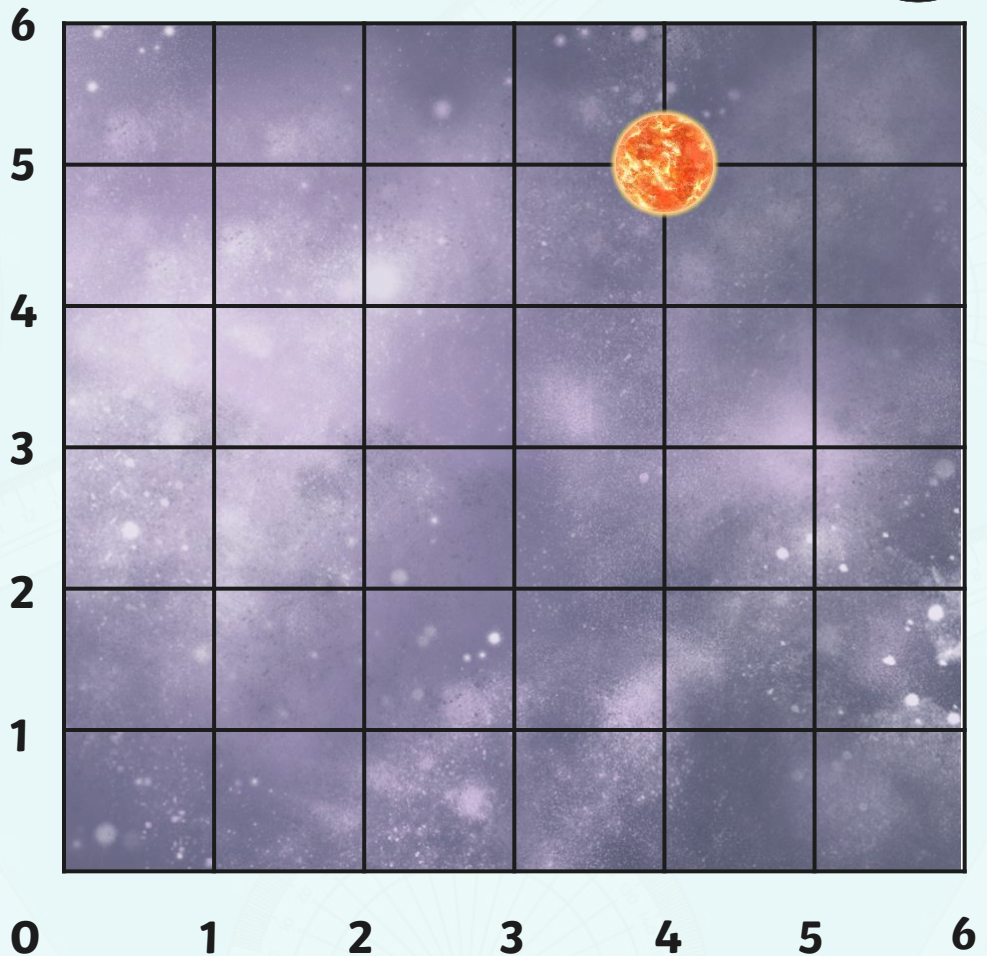
?

1

Down

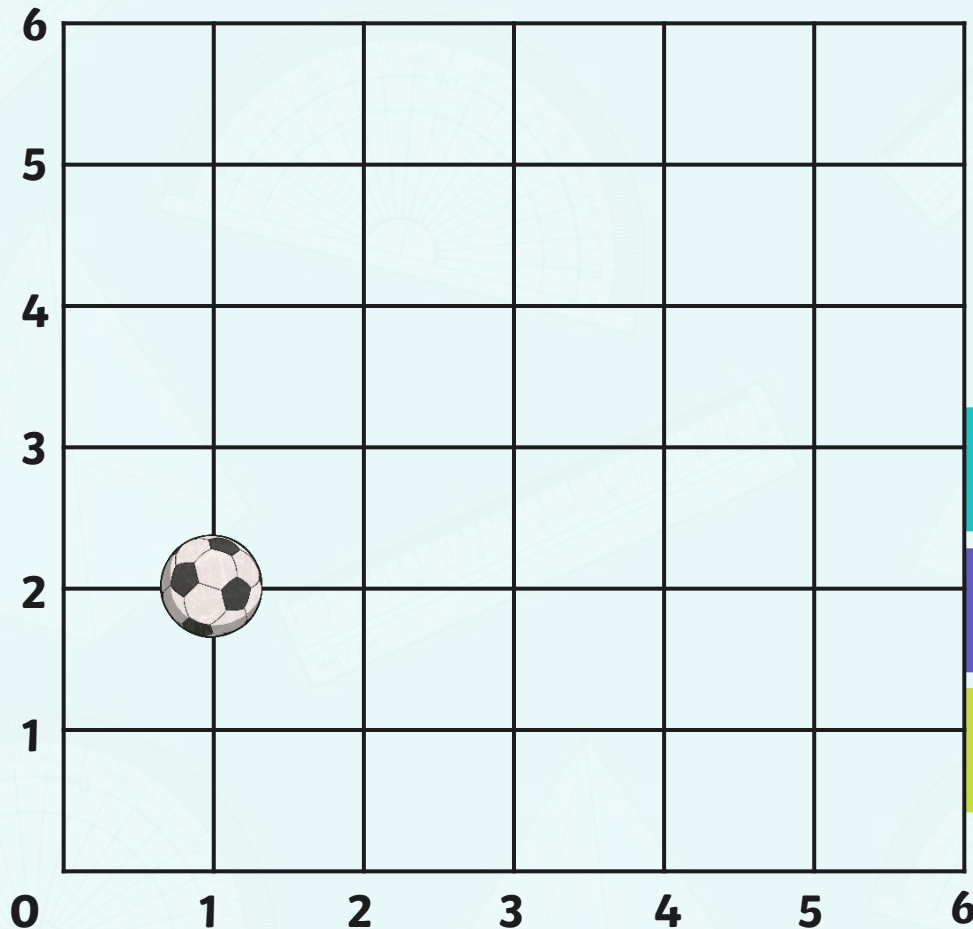
?

Click on the question mark to
see the answer.



Translations New Position

Click on the football to translate it **up 4** on the grid.



When describing the translation, we can also include the position of the football using **coordinates**:

Starts at **(1,2)**

Translates **Up 4**

Finishes at **(1, 6)**

