

# Tone

## Applying Tone



# Learning Objective

- To develop your tonal shading skills.

# Success Criteria

- To demonstrate an ability to use light, medium and dark tones.
- To be creative in the placement of tone.
- To blend tones together successfully, achieving a smooth effect.

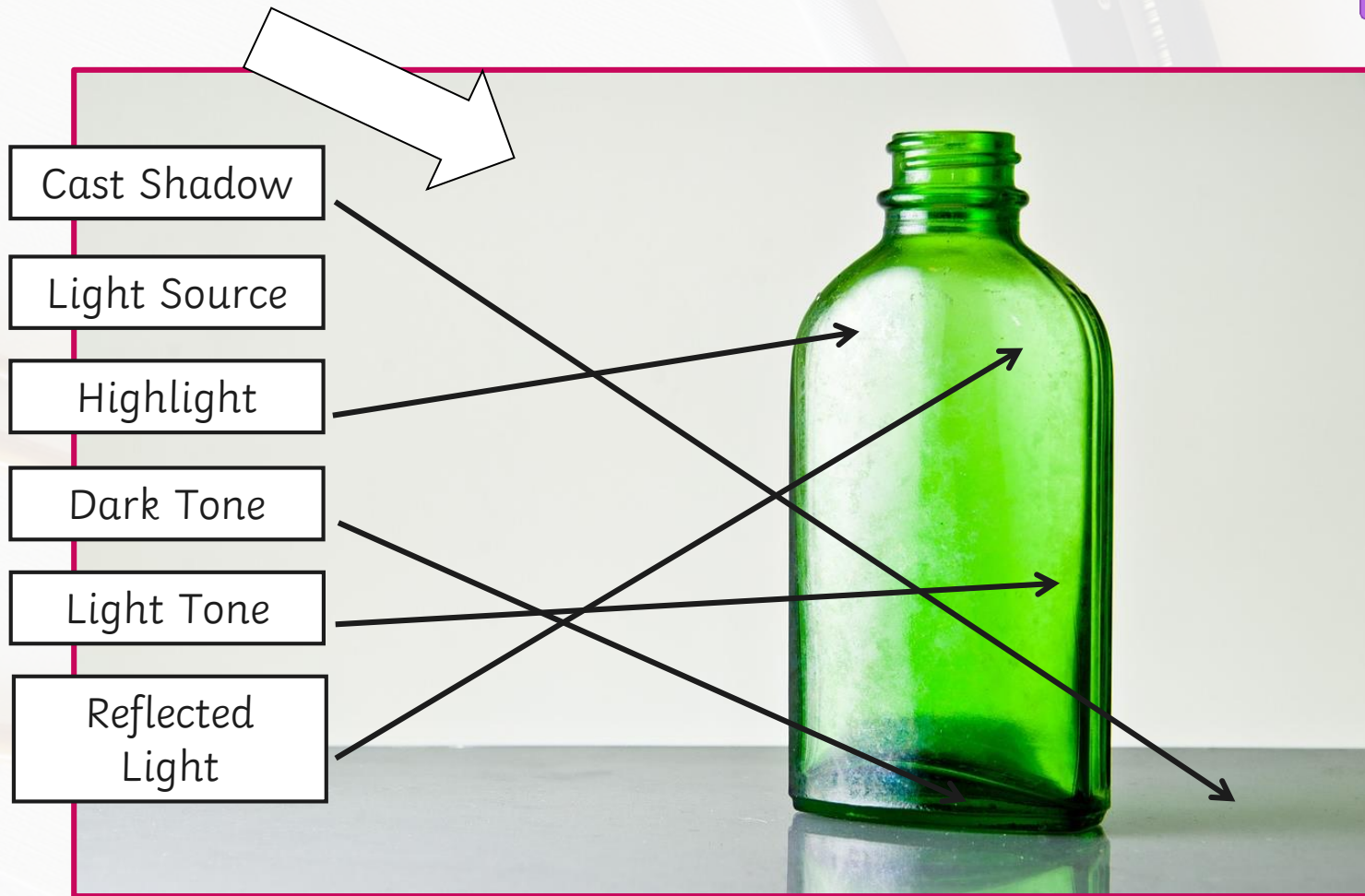


# Recap...



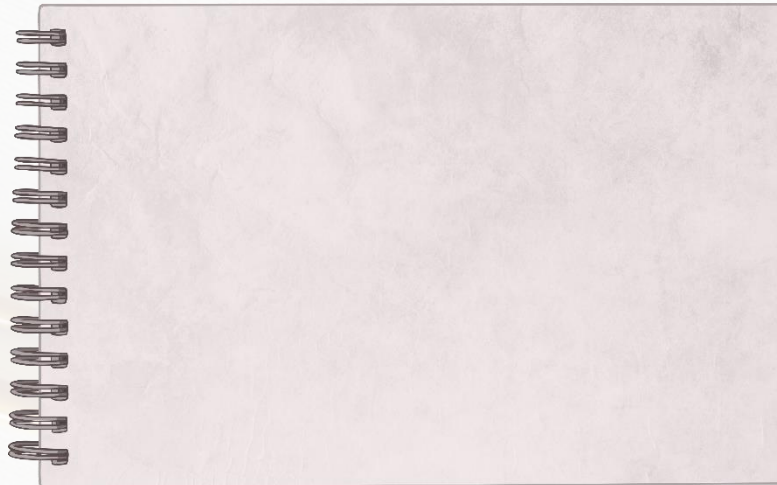
Last week, we learnt about using tone and today we are going to apply that knowledge. Think back... what did we learn last week?

# Starter





# Tonal Shading



## Key Terms

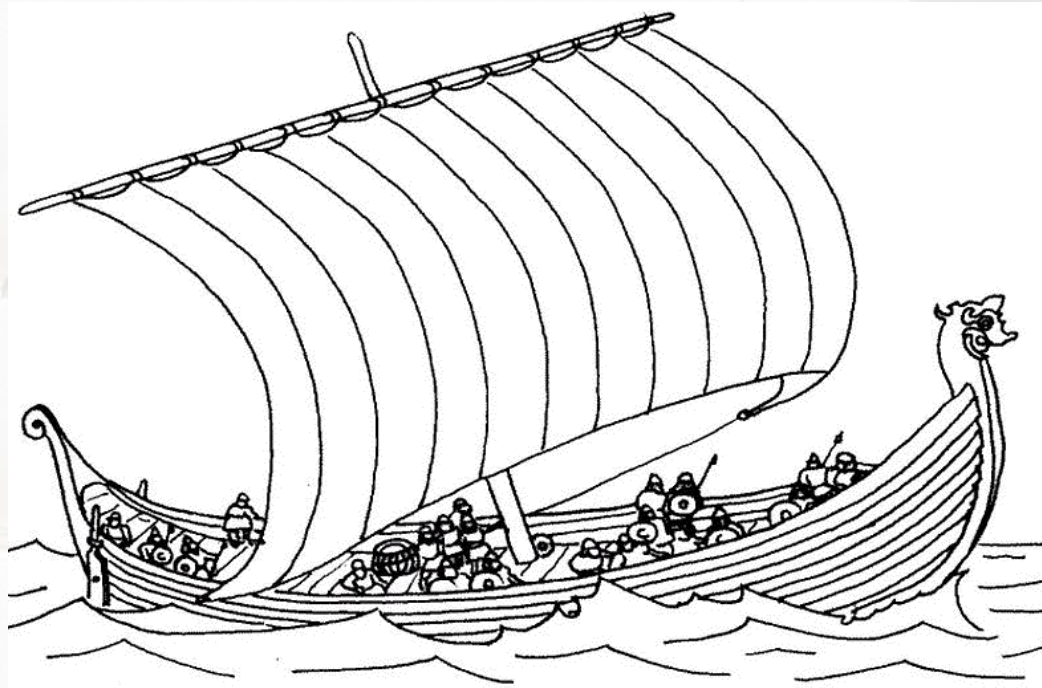
tone, blending, graduation, smooth, contrast, creative, composition, balance.

Your first task this lesson is to use the correct pressure when blending light, medium and dark tones. A lighter pressure will achieve a lighter tone and a heavier pressure will achieve a darker tone.

**You can also use blending tools and your fingers to achieve a smooth graduation of tone. You can also use rubbers to create white highlights.**

Think about composition and balance within each section. Try to have light sections next to darker sections to create an interesting contrast.

Your main task today is to add tone to this picture of a Viking long ship. Think about the light source. Which areas will be darker and lighter? If you would rather draw your own long ship from scratch you can do that instead!





# What have you learnt today?



If you were to explain what tone is to another person and describe how you achieve different tones, what would you say?

Write your answer down at the bottom of your activity sheet and be prepared to share your answer with the class.

