## Round Hill Primary School



## Art and Design Curriculum Overview Cycle A

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	All are welcome here! Drawing: children to draw themselves, their family, their friends,	It's beginning to look a lot like <mark>3D form</mark> : children join different	Now that you've been shown, you can practice on your own! Collage: children cut	Dare to be different! Painting: children experiment with different painting	Just keep digging! Drawing: children produce observational drawings of birds and	Reach for the stars! Printing: children use a variety of natural resources to add textured
	and their homes with increasing complexity and detail using a variety of writing tools (pencils, felt	materials to create their own character from the story of Stick Man.	and stick 2D shapes to create Chinese New Year lanterns, dragons and masks.	tools and techniques to add blossoms to trees. <b>Collage</b> : children	begin reflect on how to use their pencil to add texture to the bird's feathers.	and colour to Summer- themed stimuli (flowers, birds etc.).
	tips, crayons). Collage: children to make collage representations of themselves and their family members using a variety of recycled, man-made and natural resources.		<b>Painting</b> : children design and paint a landscape background for their Zog scene.	create tissue paper flowers to decorate a Spring card. Children use paper shapes to create repeating patterns (repetition of shapes and colours). <b>3D form</b> : children create Mother's Day cards and baskets	<b>Printing:</b> children explore different shapes and patterns within a range of fruits and vegetables. They print using fruits and vegetables to create pictures that include interesting patterns, textures and colours.	
KS1	All About Me		Explorers (space)	Explorers (space)	<b>Oh, I do like to be</b> <b>beside the seaside!</b> DT HALF TERM	Oh, I do like to be beside the seaside!
	<b>Collage:</b> Children draw create a representational collage of a human face/body using fruits and vegetables in the		Digital Art <mark>-</mark> Purple Mash. Making impressionist pictures (see Computing curriculum).	Painting: Children discuss and compare night skyscape artists: Van Gogh, Julie Perrot. They experiment with paint application techniques (washing,		<b>3D form:</b> Children study Michelle Reader's <i>Bellyful of</i> <i>Plastic</i> before experimenting with a range of recycled and man-made materials to design and construct their own sculpture of a sea creature

## style of Giuseppe

	style of Giuseppe Arcimboldo.			splattering, pointillism) and different brush stokes to produce their own galaxy skyscape. Drawing: Children draw 3D planets to add to their skyscape and practise adding shading to show dimensions and texture in the style of Julie Perrot. Printing: Children explore work by Keith Haring to see how artists use printing to show movement. Children design a rocket ship and block print the shape across their skyscape to show movement.		that represents ocean pollution.
LKS2	<b>Ancient Egypt</b> DT HALF TERM	Extreme Earth Painting and Collage: Children draw and add texture to their volcanoes using layers of tissue paper to represent the different layers of the	Battle of Britain 3D form (foil and wire): Children discuss and compare work by Antony Gormley and Alberto Giacometti. Children design a soldier sculpture in the style of either Giacometti or	<b>Early Islamic</b> <b>Civilisation</b> DT HALF TERM	Rainforests <b>3D form (clay):</b> Children create a 3D close up of a chosen animal from the Rainforest. Children explore using	The Day the Crayons Quit. Printing Children print onto material using block printing to embellish their pencil cases ( <i>taught as part of the</i>

		volcano, in the style of Margaret Godfrey.	Gormley. Children build their sculpture using foil and wire. Drawing: Children produce observational drawings of their sculptures, paying close attention to proportions and showing figures in motion.		sculpting tools to add texture of fur/feathers and different ways of adding details and features (score and slip/wet).	Design and Technology curriculum)
UKS2	Around the World Painting - Children complete an artist study on Pablor Picasso and explore the different periods he went through. Children explore colour and how this can impact the mood of a painting. Children take inspiration from Piacsso's work to create their own self- portrait, making thoughtful decisions about the colours and styles they use.	Around the World	Awe and Wonder	Awe and Wonder Printing - Children explore collograph printing in the context of abstract art, including the work of Brooke Lambert. Children compare collograph printing to the other printing styles they have learned about. Children apply their learning to create a collograph print of a landscape thinking carefully about the materials and textures they use.	Great Achievements Drawing- Children focus on line and shading to draw a perspective drawing of the Flat Iron Building in New York (Frederick Dinkelberg). Collage: Children explore architecture, focusing on weird and wonderful buildings (link to Alice in Wonderland) by studying examples from Antoni Gaudi and Frank Gehry. Children build a building and design a pattern for its exterior. Children add	Great Achievements

